**Weaving System**

**MATERIALS AVAILABLE**

Steel, Aluminum, Gold, Silver, Kevlar

**HOW TO INTERTWINE**

Using the Weaving interface, user can create new items by combining materials

**MACHINE GUN**

2x Steel, 1x Silver, 1x Kevlar

**FLAMETHROWER**

3x Steel, 1x Gold, 1x Kevlar

**ROCKET LAUNCHER**

4x Steel, 2x Aluminum, 1x Kevlar

**KEVLAR ARMOR**

1x Steel, 1x Silver, 1x Aluminum

**INTERIOR ARMOR**

2x Steel, 2x Aluminum, 1x Gold

**EXTERIOR ARMOR**

3x Steel, 3x Aluminum, 1x Kevlar

**AMMUNITION**

1x Steel, 1x Silver, 1x Gold

**ALL OTHER ASSETS**

1x Silver, 1x Gold

When combined, the new item will be added to the user’s inventory.

These materials unlock in large quantities, so all user has to do is go to Port,

Access the Weaving Interface, and combine using above combinations